

# RICHARD HENDRIKS

### Programmer

San Francisco, USA | richard.hendriks@gmail.com | http://richardhendricks.com

Richard hails from Tulsa. He has earned degrees from the University of Oklahoma and Stanford. (Go Sooners and Cardinals!) Before starting Pied Piper, he worked for Hooli as a part time software developer. While his work focuses on applied information theory, mostly optimizing lossless compression schema of both the length-limited and adaptive variants, his non-work interests range widely, everything from quantum computing to chaos theory. He could tell you about it, but THAT would NOT be a "length-limited" conversation!

**WORK EXPERIENCE** 

## GOOGLE

## Senior Software Engineer | Oct 2022 - Current

Elit mollit ipsum fugiat enim labore et non. Amet nulla cupidatat esse est qui magna culpa velit magna excepteur proident Lorem aliquip ullamco. Anim culpa sit cillum enim consectetur aliqua id Lorem aute id id laborum. Sit nostrud ea anim et deserunt cillum sint culpa laboris. Nisi magna amet minim esse dolore. Do officia ipsum duis exercitation incididunt irure pariatur.

#### Software Engineer | Aug 2018 - Oct 2022

Elit mollit ipsum fugiat enim labore et non. Amet nulla cupidatat esse est qui magna culpa velit magna excepteur proident Lorem aliquip ullamco. Anim culpa sit cillum enim consectetur aliqua id Lorem aute id id laborum. Sit nostrud ea anim et deserunt cillum sint culpa laboris. Nisi magna amet minim esse dolore. Do officia ipsum duis exercitation incididunt irure pariatur.

# PIED PIPER

CEO/President | Dec 2013 - Dec 2014



Pied Piper is a multi-platform technology based on proprietary universal compression algorithm that has consistently fielded high Weisman Scores™ that are not merely competitive, but approach the theoretical limit of lossless compression.

- Build an algorithm for artist to detect if their music was violating copy right infringement laws
- Successfully won Techcrunch Disrupt
- Optimized an algorithm that holds the current world record for Weisman Scores

**PROJECTS** 

# SILLICON VALLEY

Video Compression for 3D Media

Founder | Oct 2014

Innovative middle-out compression algorithm that changes the way we store data.

#### **LANGUAGES**

English
Native speaker
Proficiency

**EDUCATION** 

## UNIVERSITY OF OKLAHOMA

Bachelor, Information Technology | Jun 2011 - Jan 2014